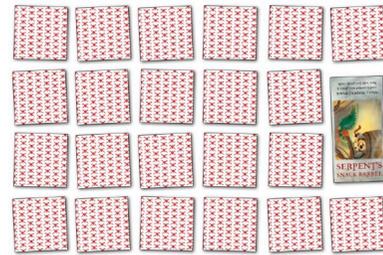


# HERE BE MONSTERS

## Munching Monsters Game

For 2-4 Players  
4 years and older

Each player is a hungry monster who wants to snatch as many pirates for their supper as they can. Pirates are snatched by finding matching pairs.



Start by shuffling the pack and then lay them out, face down as shown. Place the large Serpent's Snack Barrel card face up at the side.

The player whose birthday is next starts by turning over one of the cards. If it's a pirate card, they must try to find a matching pirate by turning over another card. If they find a matching pirate, the player keeps both cards. If

they turn over a different pirate, both cards are turned face down again. Others players must be able to see the cards as they are turned over so that they can try to remember where they are. Once two cards have been turned over, it's the next player's turn.

GLUE  
HERE

GLUE  
HERE



You can make this rule sheet into an envelope to keep your cards in.

Cut carefully around the solid line, then fold along the dotted lines. Fold in the two flaps and put a little glue on them (as shown in the photo below). Then fold the bottom half of the card up and stick it onto the flaps to make your envelope.



But watch out - hidden among the pirates are some monster cards. If you turn over one of these, your turn ends immediately after you've followed the instructions on the card. If you turned over a pirate card first, turn it face down again.



**Serpent Snack** If you turn this card over, you must give two of the pirate cards you've collected to the serpent as a snack. Put the 2 pirate cards on top of the **Serpent's Snack Barrel** card along with the Serpent Snack card. If you haven't collected any pirates yet, you only need to put the Serpent Snack card on the barrel card.

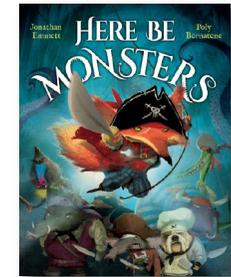


**Roc Raid** If you turn this card over, you can send the Roc to steal 2 pirate cards from another player. If no one has any pirate cards yet, you don't get to take any. Once used, Roc Raid cards are removed from the game.



**Kraken Kerfuffle** If you turn this card over, you must pick up all the remaining face down cards, add in any cards on the Serpent's Snack Barrel (face down), shuffle them and lay them all out face down again. Once used, Kraken Kerfuffle cards are removed from the game.

The game ends when all of the face down cards have been turned over. The player or players with the most pirate cards wins.



Based on the picture book by  
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Find out more about  
the book at

[jonathanemmett.com](http://jonathanemmett.com)



**HATCHLING BOOKS**